



NSCET E-LEARNING PRESENTATION

LISTEN ... LEARN... LEAD...





ELECTRONICS & COMMUNICATION ENGINEERING



II nd YEAR / IVth SEMESTER

EC 8591 – COMMUNICATION THEORY

**S.PRATHAP M.E.,
Assistant professor**

**Nadar Saraswathi College of & Technology,
Vadapudupatti, Annanji (po), Theni – 625531.**





UNIT 03

Random Processes



Definition of Random Process

- A deterministic process has only one possible 'reality' of how the process evolves under time.
- In a stochastic or random process there are some uncertainties in its future evolution described by probability distributions.
- Even if the initial condition (or starting point) is known, there are many possibilities the process might go to, but some paths are more probable and others less.
- http://en.wikipedia.org/wiki/Stochastic_process

Many time-varying signals are random in nature:

- ❖ Noises
- ❖ Image, audio: usually unknown to the distant receiver.
- ❖ Random process represents the mathematical model of these random signals.
- ❖ Definition: A random process (or stochastic process) is a collection of random variables (functions) indexed by time.

Notation: $X(t, s)$

s : the sample point of the random experiment.

t : time.

Simplified notation:

$X(t)$

The difference between random variable and random process:

- Random variable: an outcome is mapped to a number.
- Random process: an outcome is mapped to a random waveform that is a function of time

We are interested in the ways that these time functions evolve

- correlation
- spectra
- linear systems

• For a fixed sample point s_j , $X(t, s_j)$ is a realization or sample function of the random process. Simplified Notation:

$X(t, s)$ is denoted as $x(t)$.

• For a fixed time t_k , the set of numbers

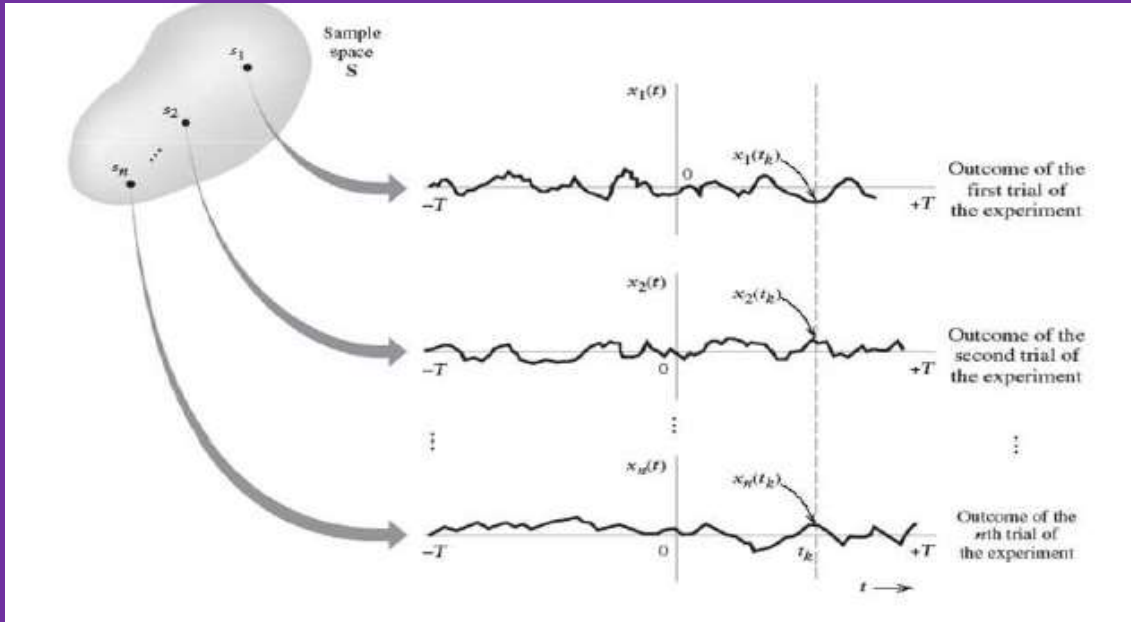
$$\{X(t_k, s_1), \dots, X(t_k, s_n)\} = \{x_1(t_k), \dots, x_n(t_k)\}$$

is a random variable, denoted by $X(t_k)$.

• For a fixed s_j and t_k , $X(t_k, s_j)$ is a number.

Pictorial View

Each sample point represents a time-varying function.
Ensemble: The set of all time-varying functions.



Examples of Random Processes

1. $X(t, s) = Y(s)f(t)$ or $X(t, s) = Yf(t)$ for short.
 - Y: a random variable.
 - f: a deterministic function of parameter t.
2. $X(t, s) = A(s) \cos(2\pi f_0 t + Q)$ or $X(t) = A \cos(2\pi f_0 t + Q)$.
 - A: a random variable.
 - Q : a random variable.
3.
$$X(t) = \sum_n X(n) p_n(t - T(n))$$
 - X(n), T(n): random sequences.
 - $p_n(t)$: deterministic waveforms.

Probability Distribution of a Random Process

- For any random process, its probability distribution function is uniquely determined by its finite dimensional distributions.
- The k dimensional cumulative distribution function of a process is defined by

$$F_{X(t_1), \dots, X(t_k)}(x_1, \dots, x_k) = P(X(t_1) \leq x_1, \dots, X(t_k) \leq x_k)$$

Stationarity

- In general, the time-dependent N-fold joint pdf's are needed to describe a random process for all possible N:
- Very difficult to obtain all pdf's.
- The analysis can be simplified if the statistics are time independent.
- The random process is called first-order stationary if
- $F_X(t)(x)$: the CDF of the random process $X(t)$ at a fixed time t .

- The random process is called second-order stationary if the 2nd order CDF is independent of time:

Strict Stationarity

- A strictly stationary process (or strongly stationary process, or stationary process) is a stochastic process whose joint pdf does not change when shifted in time.
- Definition: a random process $X(t)$ is said to be stationary if, for all k , for all τ , and for all t_1, t_2, \dots, t_k ,

- An example of strictly stationary process is one in which all $X(t_i)$'s are mutually Independent and Identically Distributed.
- Such a random process is called IID random process.
- Since the joint pdf above does not depend on the times $\{t_i\}$, the process is strictly stationary.
- An example of IID process is white noise (studied later)
 - Widely used in communications theory

Correlation of Random Processes

$$\text{Cov}(X, Y) = E\{[X - \mu_X][Y - \mu_Y]\} = E\{XY\} - \mu_X\mu_Y$$

Consider $X(t_1)$ and $X(t_2)$: samples of $X(t)$ at t_1 and t_2 .

$X(t_1)$ and $X(t_2)$ are both random variables

So we can also define their covariance:

$$\text{Cov}(X(t_1), X(t_2)) = E\{X(t_1)X(t_2)\} - \mu_{X(t_1)}\mu_{X(t_2)}$$

- Recall: autocorrelation of deterministic energy signals:

$$R_x(\tau) = \int_{-\infty}^{\infty} x(t)x^*(t-\tau)dt$$

Similarly, the autocorrelation of deterministic power signal is:

$$R_x(\tau) = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T x(t)x^*(t-\tau)dt$$

Correlation of Random Processes

- For random processes: need to consider probability distributions.

- ❑ **Note:** steps to get $E\{X(t_1)X^*(t_2)\}$:
- ❑ 1: For each sample function $X(t, s_j)$, calculate $X(t_1, s_j) X^*(t_2, s_j)$.
- ❑ 2: Take weighted average over all possible sample functions s_j .
- ❑ (See Example 1 later)
- ❑ If $X(t)$ is stationary to the 2nd order or higher order, $R_X(t_1, t_2)$ only depends on the time difference $t_1 - t_2$, so it can be written as a single variable function:

Wide-Sense Stationarity (WSS)

- In many cases we do not require a random process to have all of the properties of the 2nd order stationarity.
- A random process is said to be wide-sense stationary or weakly stationary if and only if

$$R_X(t, s) = E\{X(t)X^*(s)\} = R_X(t - s).$$

Property of Autocorrelation

For real-valued **wide-sense stationary** $X(t)$, we have:

1.
$$R_X(0) = E\{X^2(t)\}.$$
2. $R_X(\tau)$ is even symmetry: $R_X(-\tau) = R_X(\tau).$

Proof:

3. $R_X(\tau)$ is max at the origin $\tau = 0.$

Thank You

